FIRIA LABS MISSION 9 LOG

Pre-Mission Preparation	
In the last mission, you learned about random numbers. Other than a game, give an example of when you want to select a random person:	Answers will vary. Possible answers: ● Select a student to answer a question ● Random groups for projects
Mission Objective #2	

What are two logical operators? Give an example of each:	Examples may vary:
	● Or
	  buttons.is_pressed(BTN_A) or buttons.is_pressed(BTN_B)
	● And
	  buttons.is_pressed(BTN_A) and count < 5

Mission Objective #3	
What are TWO reasons for using functions in your program?	● Dividing code into functions makes it more readable. ● It is a way to package useful sections of code you can use over and over again.
Mission Objective #5	
What is a parameter?	Part of the function definition (or a local variable in a function)
What is an argument?	Value that is passed when calling a function
Mission Objective #6	
What is the value of "index" when the error occurs?	8
Post-Mission Reflection	
What are some coding projects or applications that could use animation?	Answers will vary
What is something you did well during this mission?	Answers will vary